# **Two-Argument Math Functions**

The HP-11C calculator provides a complete set of two arguments functions and operations. The arguments of the functions or operations are placed in the stack-Y and stack-X registers. Each time one of this functions is applied the following actions are performed:

- o The function calculated using the stack-Y and stack-X as arguments.
- o The stack is dropped.
- o The original value in stack-X is stored in the Last-X.
- o The displayed number in stack-X is replaced with the result of the function.
- o The Stack is set to lift if a new number is entered.

Following is a description and examples of all of the one-argument functions. For convenience and easy reading, the functions are grouped in different categories.

#### **General Operations**

Keys	Description	
[+]	Calculates the number in stack-Y plus the number in the stack-X.	
[-]	Calculates the number in stack-Y minus the number in the stack-X.	
[x]	Calculates the number in stack-Y times the number in the stack-X.	
[÷]	Calculates the number in stack-Y divided by the number in the stack-X.	
[y <sup>x</sup> ]	Calculates the number in stack-Y raised to the power of the number in the stack-X.	

#### Examples (assumes FIX mode with 4 decimals)

Calculation	Keystrokes	Display (stack-X)	Last-X
4 + 5	"4" <b>[ENTER]</b> "5" <b>[+]</b>	9.0000	5.0000
4 - 9	"4" <b>[ENTER]</b> "9" <b>[-]</b>	-5.0000	9.0000
5 x 7	"5" <b>[ENTER]</b> "7" <b>[x]</b>	35.0000	7.0000
7 ÷ 3	"7" <b>[ENTER]</b> "3" <b>[÷]</b>	2.3333	3.0000
2.5 0.6	"2.5" <b>[ENTER]</b> "0.6" <b>[y<sup>x</sup>]</b>	1.7329	0.6000

#### **Percentage Functions**

Keys	Description		
[g] [%]	Calculates what percentage is stack-X of stack-Y = 100 • X / Y		
[g] [Δ%]	[g] [Δ%] Calculates stack-Y to stack-X percent-difference = 100 • (X - Y) / Y		

Examples (assumes FIX mode with 4 decimals)

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Calculation	Keystrokes	Display (stack-X)	Last-X
25% of 150	"150" <b>[ENTER]</b> "25" <b>[g][%]</b>	37.5000	25.0000
150 - 25%	"150" <b>[ENTER]</b> "25" <b>[g][%] [-]</b>	112.5000	37.5000
Growth rate from 62.5 to 78.3	"62.5" <b>[ENTER]</b> "78.3" <b>[g][Δ%]</b>	25.2800	78.3000

## **Polar-rectangular Coordinates Conversion Functions**

Keys	Description	
[f] [→R]	Convert a polar coordinate (stack-X = Radius; stack-Y = Angle) to orthogonal coordinates (X→stack-X, Y→stack-Y).	
[g] [→P]	Convert a orthogonal coordinate (stack-X, stack-Y) to polar coordinate (Radius→stack-X, Angle→stack-Y).	

Examples (assumes FIX mode with 4 decimals)

Calculation	Keystrokes	Display (stack-X)	Last-X
55.2 ≮23° to Rectangular	[g][DEG] "23" [ENTER] "55.2" [f] [→R] [X⇔Y]	55.2 50.8119 21.5684	55.2000 55.2000
(24.5, 33.2) to Polar in rads	[g][RAD] "33.2" [ENTER] "24.5" [g] [→P] [X⇌Y]	24.5 41.2612 0.9351	24.5 24.5

# **Probability Functions**

Keys	Description	
[f] [Py,x]	Calculates the permutations of stack-X elements chosen from a total of stack-Y elements; y! / (Y - X)! → stack-X.	
[g] [Cy,x]	Calculates the combination of stack-X elements chosen from a total of stack-Y elements: $y! / [X! \cdot (Y - X)!] \rightarrow stack-X$ .	

### Examples (assumes FIX mode with 4 decimals)

Calculation	Keystrokes	Display (stack-X)	Last-X
Permutations of 12 items taking 4 at a time	"12" <b>[ENTER]</b> "4" <b>[f] [Py,x]</b>	11,880.0000	4.0000
Combinations of 12 items taking 4 at a time	"12" [ENTER] "4" [g] [Cy,x]	495.0000	4.0000